You probably know these times, where you look at an old project (even if it's just a year old) and get the urge for refactoring – or even rewriting.

Socko is such a project. **Socko** was crafted together in a short time, refactored to at least make it a bit more manageable and released. Now, after some time, I went to **Typescript** for most of my projects because of the much clearer and understandable code it produces.

So, I'm planning a Socko rewrite somewhen.

As a first step, I released the future Socko's core feature as a separate module called **js-hierarchy**.

To get you on track: Socko brings together file snippets in a hierarchical manner: If a snippet isn't defined in the deepest node, the tree is walked up until the snippet is found. So, as you can see, easy and understandable management of a digital hierarchy is quite a key component of Socko.

But it shouldn't only be for Socko. Especially as I can not find a modern tree/hierarchy-management module up on NPM.

And that's just, what **js-hierarchy** is. It is a very easy and extendable hierarchy management module, that is available for Node, Typescript and the Browser. Grab your copy on npm or from a cdn and have fun managing trees and hierarchies.

It is transpiled into ES6, so most modern browsers should work. That's even tested and shown in a nifty browser chart using the services of **SauceLabs**, who provide free multi-browser tests for OpenSource projects. So, thanks, guys.